## PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2000

pplication or Docket Number

09/762423

	CLAIMS AS FILED - PART			(Column 2)			SMALL ENTITY TYPE		OTHER THAN OR SMALL ENTITY				
TC.	TC	AL CLAIMS	<b>沙林/理媒</b>	Minister Co.	13-3 -ja	de est	****	١	RATE	FEE		RATE	FEE
FOR NUMBER FILED					NUMBE	R EXTRA	: 1	BASIC FEE		OR	ASIC FEE	860	
TOTAR CHARGEABLE CLAIMS					•			X\$ 9=:	:	OR	X\$18=		
INDEPENDENT CLAIMS minus 3 =						•	. *		` X40=		OR	X80=	
MULTIPE DEPENDENT CLAIM PRESENT								.	+135=		OR	+270=	
f the difference in column 1 is less than zero, enter "0" in column 2								L	TOTAL		OR	TOTAL	860
CLAIMS AS AMENDED - PART II (Column 1) (Column 2) (Column 3)									SMALL E	NTITY	OR	OTHER SMALL	THAN
AMENDMENT A					HIGH NUM PREVI	HEST	PRESENT EXTRA		RATE	ADDI- TIONAL FEE	*	RATE	ADDI- TIONAL FEE
S N		fotal 💥 🖟	4、特殊的人的	Minus	••		=	]	X\$ 9=		OR	X\$18=	
AME	֓֡֜֝֡֓֓֓֜֜֜֜֜֜֜֜֡	ndependent		Minus	NOCH	T CL AIM		[	X40=		OR	X80=	
	FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM								+135=		OR	+270=	
									TOTAL ADDIT, FEE		OR ,	TOTAL ADDIT. FEE	
(Column 1) (Column 2) (Column 3)													
AMENDMENT B	まずらぬけるでは		CLAIMS REMAINING AFTER AMENDMENT		NUI PREV	HEST MBER HOUSLY D FOR	PRESENT EXTRA		RATE	ADDI- TIONAL FEE		RATE	ADDI- TIONAL FEE
		Total	Park State	Minus	••		=	_	X\$ 9=		OR	X\$18=	
		Independent	in the mining	Minus		17.01.4114	]=	4	X40=		OR	X80=	
		FIRST PRESE	_	+135=		OR	+270=						
N.											OR	TOTAL ADDIT. FEI	
	ADDIT. FEE ADDIT. FEE ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3)												
ENT	· **		CLAIMS REMAINING AFTER AMENDMENT		NL PRE	GHEST JMBER VIOUSLY ID FOR	PRESENT EXTRA		RATE	ADDI- TIONAL FEE		RATE	ADDI- TIONAL FEE
		Total		Minus	••		=	_	X\$ 9=		OR	X\$18=	1
AMENDMENT		Independent	•	Minus		NT CLASS	=	_	X40=		OR	X80=	
		FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM							+135=		OR	070	
**************************************	If the entry in column 1 is less than the entry in column 2, write "0" in column 3.								TOTAL		OF	TOTA	T.
The second	ADDIT. FEE												